

|              |    |  |   |  |   |     |   |
|--------------|----|--|---|--|---|-----|---|
| FR/BA        |    | Will-O'-the-Wisp   |   |  |   |     |   |
| PRO          | 8  | ERU  | 1 | VIT  | 4 | ALA | 8 |
| H.P.         | 10 | Focus  |   |  |   |     |   |
| M.P.         | 0  | <u>Incorporeal</u> : Until your next turn, immune to physical dmg  |   |  |   |     |   |
| F.P.         | 3  |  |   |  |   |     |   |
| Focus Chance |    | Status   |   |  |   |     |   |
| [1-2]        |    |  |   |  |   |     |   |
| Spells       |    | Features   |   | Battle Actions   |   |     |   |
| None         |    | <ul style="list-style-type: none"><li>• When hit, gains DEF + 3 for 1 turn</li><li>• Weak to ice</li></ul> |   | <ul style="list-style-type: none"><li>• Spark [1-2] (MEL/RAN)</li><li>• Extinguish [3] deals no dmg, but deals 1 EXH to a random PC</li><li>• Lure [4-5] switches a random PC to the other row</li><li>• Split Decision [6] splits in half, creating two enemies with half of the current enemy's H.P., rounded down to a minimum of 1</li></ul> |   |     |   |