

FR

## Mud Golem

PRO

11

ERU

3

VIT

7

ALA

7

H.P. 16

Focus

M.P. 0

Mudquake: All PCs take a random amount of dmg equal to a roll on a d3.

F.P. 3

Focus Chance

[1-2]

Status

Spells

Features

Battle Actions

None

- Gets 2 battle actions per turn
- Weak to electric
- When hit with an ice attack, gains +3 to DEF (1 turn)

- Pound [1-2] (MEL)
- Mud Shot [3] (RAN)
- Seismic Swing [4] (Attacks gain a +2 on atk rolls for 2 turns; doesn't stack)
- Roar [5-6] (Random PC inflicted with 1 - turn PAR)